


OTHER OPENING BIDS						
	*HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	11 - 19	<input checked="" type="checkbox"/>	3	1♣ with 3-3 in minors,	1NT= 6-10HCP, 2NT= 13-15HCP,g/f,	
1♦	11 - 19	<input checked="" type="checkbox"/>	4(3)	1♦ with 4-4 in minors	3NT = 16-17HCP game force, balanced limit raises	
1♥	11 - 19	<input type="checkbox"/>	5	Occasionally, may be 4-card suit in 3 rd /4 th position	1NT = 6-10, 2NT= Forcing Raise ①	
1♠	11 - 19	<input type="checkbox"/>	5		New suit at two-level = 11+HCP ②	
3 bids		<input type="checkbox"/>	7	equal or unfavourable vul- sound; favourable vul- light		
4 bids		<input type="checkbox"/>	8	equal or unfavourable vul- sound; favourable vul- light		
*Normal HCP range entered in column. ✓ See front page for notes on special aspects of system.						
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING		SPECIAL RESPONSES		Notes
Simple overcall		8 to 16 HCP		CB = 1 round force		
Jump overcall		weak				
Cue bid		Michaels, 2 suits, 5+5 or longer (if only 1 suit bid)				
1NT	Direct: Protective:	15 - 18HCP 10 - 15HCP		2♣ = Stayman, other bids natural		
2NT	Direct: Protective:	UNT, 5-5 in lower two unbid suits				
OPPONENTS OPEN WITH		DEFENSIVE METHODS			SPECIAL RESPONSES	
Strong 1♣		natural, double = take out				
Short 1♣/1♦		natural, double = take out				
Weak 1NT		natural, double = penalties				
Strong 1NT		natural, double = penalties				
Weak 2		natural, double = take out, 2NT=16 -19HCP balanced				
Weak 3		natural, double = take out				
4 bids		natural, double = take out				
Multi 2♦		natural, double = take out				
SLAM CONVENTIONS						
Name				After interference over 4♣ or 4NT		
Gerber over 1/2NT openings, responses, re-bids				Double = 0, Pass = 1,		
Standard Blackwood 4NT/5NT				Next suit = 2, Etc.		
Grand Slam Force: Bid 7 trump suit with 2 top hon., 6 trump suit with 1 top hon.						

COMPETITIVE AUCTIONS		
Agreements after opening of one of a suit and overcall by opponents		
Level to which negative doubles apply	2♠, promising 4-cards in 1 unbid major	
Special meaning of bids	Jacoby 2NT over majors ①	
Exceptions / other agreements		
Agreements after opponents double for takeout		
Redouble =10+	New suit at 1-level, F, at 2-level, NF	Jump in new suit = pre-emptive
Jump raise = p/e	2NT = limit raise or better	Other: SOS re-doubles
Other agreements concerning doubles and redoubles		
OTHER CONVENTIONS		
SUPPLEMENTARY DETAILS		
(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed)		
① After 1♥/♠, 2NT is g/f with 4-card trump support. Opener's re-bids are:- any void or singleton, game with 12-14, 3NT with 15-17, 3♥/♠ with 18+HCP		
② After 1♥/♠, a 2-level response is forcing to at least 2NT. Responder's jump preference after a 2-level response is forcing, e.g.1♠-2♣-2♥-3♠ = forcing		
③ After 1NT- 2♦/♥, opener can jump to 3♥/♠ with 17HCP and 4-card support. A transfer followed by a new suit is forcing to game.		
④ After 2♣-2♦, the bidding is only forcing to 3 of opener's major, or 4 of his minor. Any new suit bid by opener is forcing for 1 round.		
⑤ After 2♦/♥/♠ - 2NT, opener re-bids 3♦/♥/♠ with minimum, shows feature with maximum, or bids 3NT with maximum and no outside high-card feature.		

For all the card combinations shown, clearly mark the card normally led if different from the underlined card.	Hatch over or shade this box if using non-standard leads.																								
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Other agreements in leading, e.g. high level contracts, partnership suits:-																									
Ace lead vs. NT contract asks partner to unblock																									
CARDING METHODS																									
	Primary method vs. suit and NT contracts																								
On Partner's lead	Attitude - high card is encouraging, low card is discouraging																								
On Declarer's lead	Count - high/low = even number, low/high = odd number																								
When discarding	Attitude - high card is encouraging, low card is discouraging																								
Other carding agreements, including secondary methods (state when applicable) and exceptions to above																									
SUPPLEMENTARY DETAILS (continued)																									

	Name	EBU No.
	Partner	EBU No.
GENERAL DESCRIPTION OF BIDDING METHODS		
5 Card Major		
1NT OPENINGS AND RESPONSES		
Strength 1NT=15-17 2NT=20-22 3NT=25-27		
Shape constraints	Tick if may have singleton <input type="checkbox"/>	
Responses 2♣ non-forcing Stayman		
2♦ transfer to hearts	note ③	2♥ transfer to spades note ③
2♠ forces 3♣ for t/o into either minor 2NT balanced, 8+ HCP, NF		
Others 3♣/3♦ is Game Invitational; 3♥/3♠ is Slam invitational, 4♣ = Gerber		
Action after opponents double system, as above		
Action after other interference natural, CB = game-forcing Stayman		
TWO-LEVEL OPENINGS AND RESPONSES		
	Meaning	Responses
	Notes	
2♣	Strong F, 22- 24 balanced or 9+ tricks	2♦ ART relay ④
2♦	5-11 HCP, normally good 6-card suit	{RONF- "Raise Only Non Force" ⑤
2♥	5-11 HCP, normally good 6-card suit	{New suit forcing for 1 round
2♠	5-11 HCP, normally good 6-card suit	{2NT- ASK, game invitation
2NT	20 - 21 HCP	as after 1NT opening
ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE		
<small>(Please include details of any agreements involving bidding on significantly less than traditional values)</small>		
5-card major suit opening bids, but occasionally 4-card openings in 3 rd /4 th pos.		
Open the higher of long major suits of equal length		
With 4-4 in the minors open 1♦; with 3-3 in the minors open 1♣		
With a 4-4-3-2 distribution open 1♦		
Strong artificial 2♣ opening bid		
Weak two opening bids in diamonds, hearts and spades		
Opening NT bids: 1NT = 15-17, 2NT = 20-22, 3NT = 25- 27		

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.